Creation date: Feb 2024 Revision date: April 2024

SAMPLE COURSE OUTLINE

Course Code, Number, and Title:

DSGN 1123: User Experience III - Prototyping

Course Format:

[Course format may vary by instructor. The typical course format would be:]

Lecture 0.0 h + Seminar 0.0 h + Lab. 7.0 h

Credits: 1.0 Transfer Credit: For information, visit <u>bctransferguide.ca</u>

Course Description, Prerequisites, Corequisites:

Students create a prototype to validate the content and enhance the interface design phase of an interactive product. They implement the fundamental principles of User Experience (UX) and User Interface (UI) in their interactive prototype to enhance the user experience.

Prerequisites: None

Learning Outcomes:

Upon successful completion of this course, students will be able to...

Apply a variety of tools to design the content of the product. Adapt the wireframes to craft a user-friendly digital prototype.

Instructor(s): TBA

Office: TBA Phone: (604) 323-XXXX

Office Hours: TBA Email: TBA

Textbook and Course Materials:

[Textbook selection may vary by instructor. An example of texts and course materials for this course might be:]

For textbook information, visit https://mycampusstore.langara.bc.ca/buy courselisting.asp?selTerm=3|8

Note: This course may use an electronic (online) instructional resource that is located outside of Canada for mandatory graded class work. You may be required to enter personal information, such as your name and email address, to log in to this resource. This means that your personal information could be stored on servers located outside of Canada and may be accessed by U.S. authorities, subject to federal laws. Where possible, you may log in with an email pseudonym as long as you provide the pseudonym to me so I can identify you when reviewing your class work.

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Assessments and Weighting:

Final Exam %

Other Assessments

[An example of other assessments might be:]

Assignments 90% Participation 10%

Grading System: Letter Grade

Specific grading schemes will be detailed in each course section outline.

Passing Grade: D

Topics Covered:

[Topics covered may vary by instructor. An example of topics covered might be:]

- Content Layout: Wireframes
- Introduction to Prototyping and Presentation Tools: Prototyping

As a student at Langara, you are responsible for familiarizing yourself and complying with the following policies:

College Policies:

E1003 - Student Code of Conduct

F1004 - Code of Academic Conduct

E2008 - Academic Standing - Academic Probation and Academic Suspension

E2006 - Appeal of Final Grade

F1002 - Concerns about Instruction

E2011 - Withdrawal from Courses

Departmental/Course Policies:

Information unavailable, please consult Department for details.

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