Creation date: December 2020 Revision date: January 2023

SAMPLE COURSE OUTLINE

Course Code, Number, and Title:

THEA 2260: Production Skills Development

Course Format:

[Course format may vary by instructor. The typical course format would be:]

Lecture 12.0 h + Seminar 0.0 h + Lab. 12.0 h

Credits: 9.0 Transfer Credit: For information, visit <u>bctransferguide.ca</u>

Course Description, Prerequisites, Corequisites:

Students are introduced to the theatrical design disciplines of costume, props, lighting, sound, and projection design, as well as furthering their studies of production theatre practice. Through a directed studies component, students develop production skills while working as part of backstage crews of Studio 58 productions.

Prerequisites: A minimum "B-" grade in THEA 2160

Corequisites: none

Learning Outcomes:

Upon successful completion of this course, students will be able to...

- Research and Analyze a theatre script from a Design perspective
- Explain the process of Theatre Design as it relates to Costume, lighting, sound, projection and video
- Analyze props lists and employ strategies for sourcing and fabrication
- Contribute to and show initiative as part of a crew team
- Apply problem-solving skills when faced with various backstage crew challenges
- Work within the Production theatre hierarchy

Instructor(s): TBA

Office: TBA Phone: (604) 323-XXXX

Office Hours: TBA Email: TBA

Textbook and Course Materials:

[Textbook selection may vary by instructor. An example of texts and course materials for this course might be:]

For textbook information, visit https://mycampusstore.langara.bc.ca/buy courselisting.asp?selTerm=3|8

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Note: This course may use an electronic (online) instructional resource that is located outside of Canada for mandatory graded class work. You may be required to enter personal information, such as your name and email address, to log in to this resource. This means that your personal information could be stored on servers located outside of Canada and may be accessed by U.S. authorities, subject to federal laws. Where possible, you may log in with an email pseudonym as long as you provide the pseudonym to me so I can identify you when reviewing your class work.

Assessments and Weighting:

Final Exam %

Other Assessments

[An example of other assessments might be:]

Assignments: 30% Lab Work: 30% Project: 30% Participation: 10%

Information unavailable, please consult Department for details.

Grading System: Letter Grade

Specific grading schemes will be detailed in each course section outline.

Passing Grade: B-Final Exam: No

Topics Covered:

[Topics covered may vary by instructor. An example of topics covered might be:]

- Costume Design: research, analysis, sketching, the design process.
- Lighting Design: analysis, equipment, colours, design process.
- Sound Design: analysis, equipment, content creation and management, design process.
- Projection Design: analysis, equipment, content creation and management, design process.
- Props: analysis, strategies for buying, sourcing, renting and building.
- Crew work.

As a student at Langara, you are responsible for familiarizing yourself and complying with the following policies:

College Policies:

E1003 - Student Code of Conduct

F1004 - Code of Academic Conduct

E2008 - Academic Standing - Academic Probation and Academic Suspension

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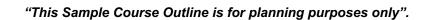
E2006 - Appeal of Final Grade

F1002 - Concerns about Instruction

E2011 - Withdrawal from Courses

Departmental/Course Policies:

Information unavailable, please consult Department for details.





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